

# Naweed Khan

**CG Generalist**

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## Summary

A strong passion for animation and visual storytelling led me to the CG industry. Since 2007 I've been involved on variety of creative projects in commercials and film. I primarily use Maya and Photoshop and am comfortable in areas of Modelling, Lighting, Texturing, Matchmoving and Animation.

## Experience

***Lighting TD and Animator at Windmill Lane (June 2011 - September 2011 )***

**Feature Film : Lockout**

- 3D LIGHTING on space environments using Maya and mental ray.
- 3D ANIMATION on space battle sequence. All elements including spacecrafts and explosion debris, animated by hand.

***3D Generalist at Baseblack (September 2010 - May 2011)***

**Feature Film : Harry Potter and The Deathly Hallows**

- MODELLING/TEXTURING set elements including creating a detailed model of the Snitch for the resurrection stone sequence
- RENDERING an outdoor lake environment for Snape's death sequence.
- PRE-VIS ANIMATION of the grey lady ghost sequence.
- MATCHMOVING using Boujou and PF Matchit

***Animator at HMX Media (August 2010 - September 2010)***

**Commercial : Sony - Qriosity**

***Animator at Th1ng (January 2010 - January 2010)***

**Commercial : Sony - Orange Wednesday Commercial**

- Animating/object tracking body parts on to a live action puppet

***3d Generalist at Partizan Lab (August 2009 - November 2009)***

**Commercial : 02 - Samsung**

--2 projects both involving a combination of 2D characters animated in After Effects interacting with CG elements--

**Key roles**

- ANIMATION of a Mobile Phone sliding through a sequence of drain pipes, as 2 characters ride the phone as a bob sleigh.
- ANIMATION of Paper aeroplane ridden by 2d characters.
- pre-vis ANIMATION

- MODELLING and RIGGING all CG elements
- LIGHTING & RENDERING of drainpipe in winter environment.

**Music Video : Gabriella Cilme**

- Modelling, texturing & lighting futuristic sci-fi sets.

**Commercial : 02 - Hugs** (January 2008 - June 2009)

- Modelling rigging & texturing a styled on a mobile phone sim card.

**Commercial : KFC - The Griddle Effect**

- Pre-vis animatic

**3d Generalist at The Mill** (March 2009 - April 2009)

**Commercial : Addidas - Ignite**

- Camera tracking using 3d Equaliser
- Modelling and texturing stadium elements including banners.

**3d Junior at Partizan** (2007 - 2008)

- Working as a junior 3d generalist on a projects including commercials, short films and music videos.

## **Education**

**Thames Valley University**

BA Digital Animation, 2004 – 2007 **London College of Music and Media**